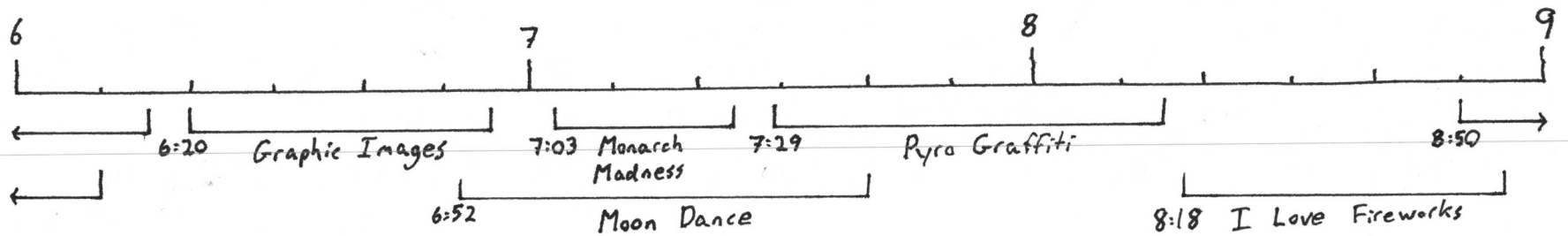
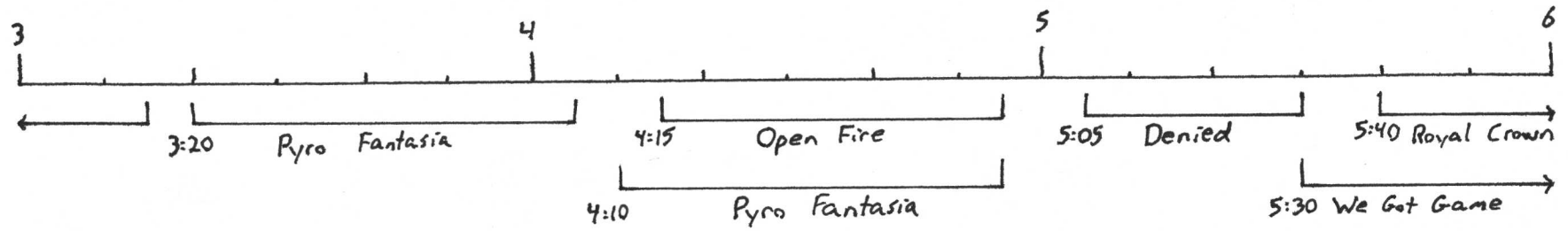
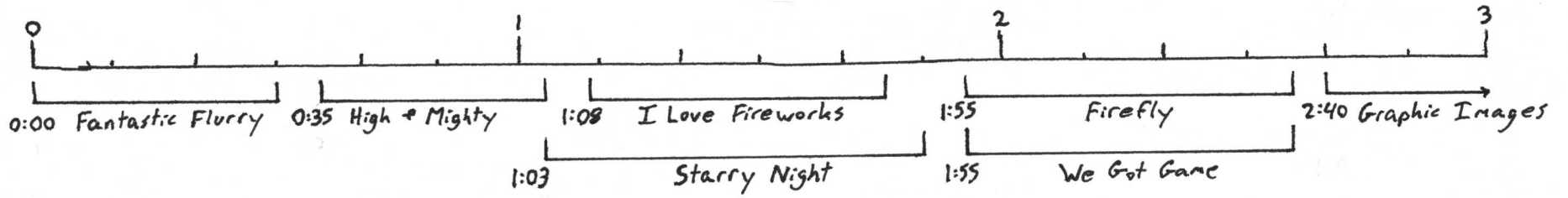
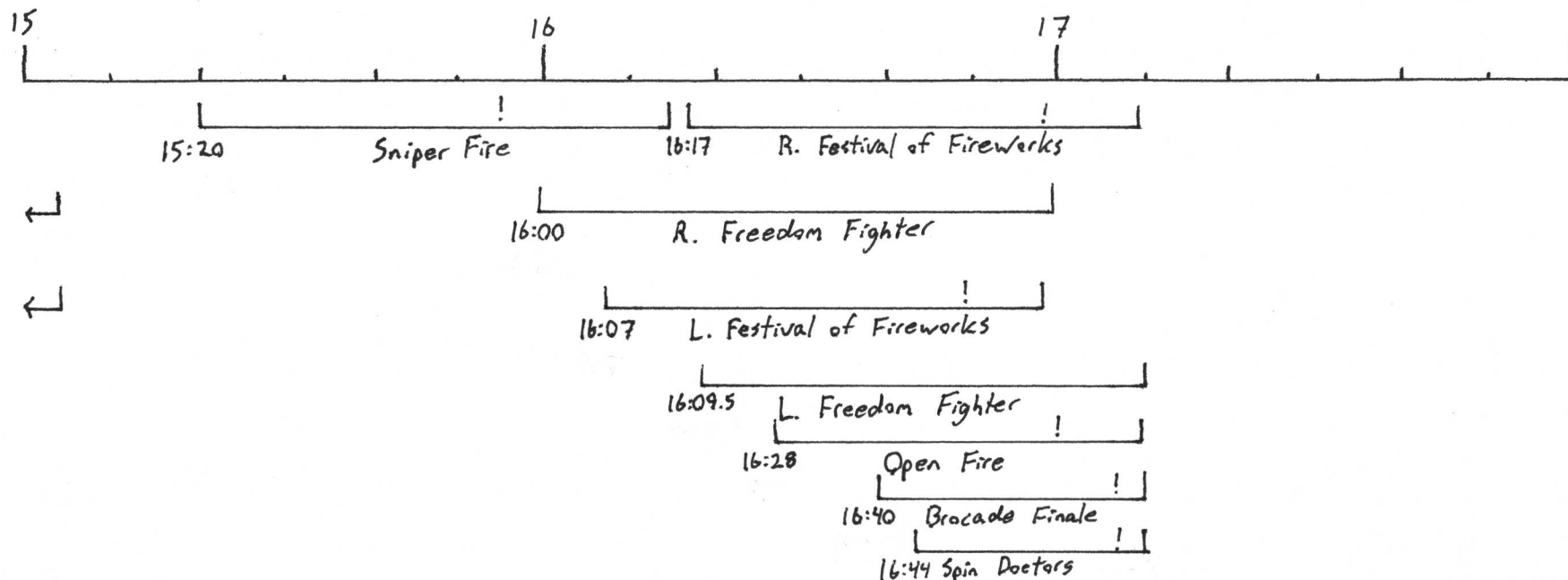
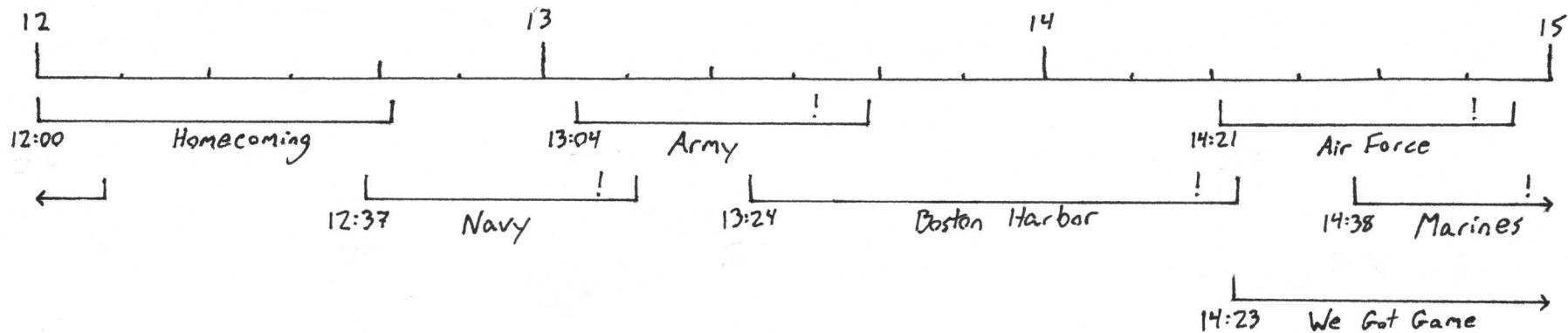
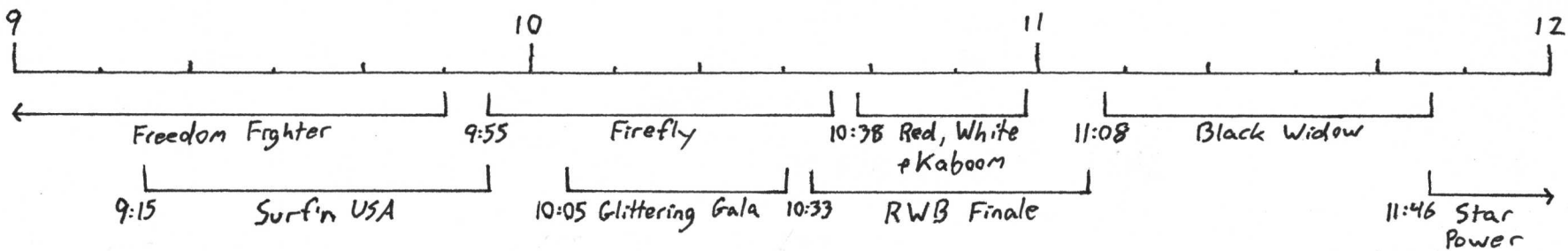


Name	Qty	Duration	Height	Effect
Black Widow	1	38s	H	Large spheres; Shimmering fade outs; Bog booms
Boston Harbor	1	60s	M/H	Whistling launches; Simple bursts; Ramps up for last 4sec
Brocade Finale	1	30s	H	Big blooms; Slow paced; High!! (3" shells)
Denied	1	25s	M/H	Large bursts with glitter trails; Quick pace
Fantastic Flurry	1	29s	M	Gold dust mini-willows
Festival of Fireworks	2	52s	M/H	Frequent generic pops; High intensity with crackles from 42-52sec
Firefly	2	40s	H	Big blooms - all with crackling finishes
Freedom Fighter	3	61s	L/M	Anti-air-style fire @ 3sec intervals; Few shells mixed in; Crackling last shot
Glittering Gala	1	25s	M	Extremely colorful; Very localized in sky
Go Air Force	1	35s	M	Interesting effects; Good pace; Use as part of tempo build
Go Army	1	34s	M	Generic; Good pace; Useful background piece during higher intensity
Go Marines	1	25s	M	Good pace; On the powerful side
Go Navy	1	33s	M	Good pace and shell count; Use as part of tempo build
Graphic Images	2	35s	M	Slow paced; Interesting effects with good spread (horizontal and vertical)
High and Mighty	1	28s	L/M	Smaller; Golden willows; Very appealing lower height effect
Homecoming	1	42s	L/M	Strong throughout; Low spark shoots with aerial busts; Interesting
I Love Fireworks	2	37s	M/H	Short but sweet; Interesting effects; Intensity builds (finale/false finale component)
Monarch Madness	1	21s	M	Quicker pace; 4 shots at a time; Wide spread
Moon Dance	1	48s	M	Slower; Glitzy; Horizontally broad bursts
Open Fire	2	41s	M	Good horizontal spread; Strong sound effects at 32sec
Pyro Fantasia	2	46s	H	Big golden-red blooms; Crackles on alternating shots; Medium pace
Pyro Graffiti	1	46s	M/H	Good colors and effects; Should be viewed solo
Red White & Kaboom	1	20s	L	Very colorful; Spits of colorful sparks; Quiet
Red White and Blue Finale	1	33s	H	3" shells; Very high!; Lots of crackles in last 5sec
Royal Crown	1	36s	H	3" shells; Huge willows; Red twinkles; Slow pace
Sniper Fire	1	54s	L/M	Screamers during last 20sec; Building intensity; Wide spread with anti air 0-30sec
Spin Doctors	1	26s	L	Good spread; Colorful spinning sparks; Final volley higher with large blooms
Star Power	1	22s	M	Fast paced; Lots of crackling
Starry Night	1	47s	M	Generic with some crackles
Surf'n USA	1	40s	M/H	Generic and crackly; Last few seconds fast paced
We Got Game	3	40s	L/M	Low spark blasts with crackles; Glitzy blooms at mid altitude

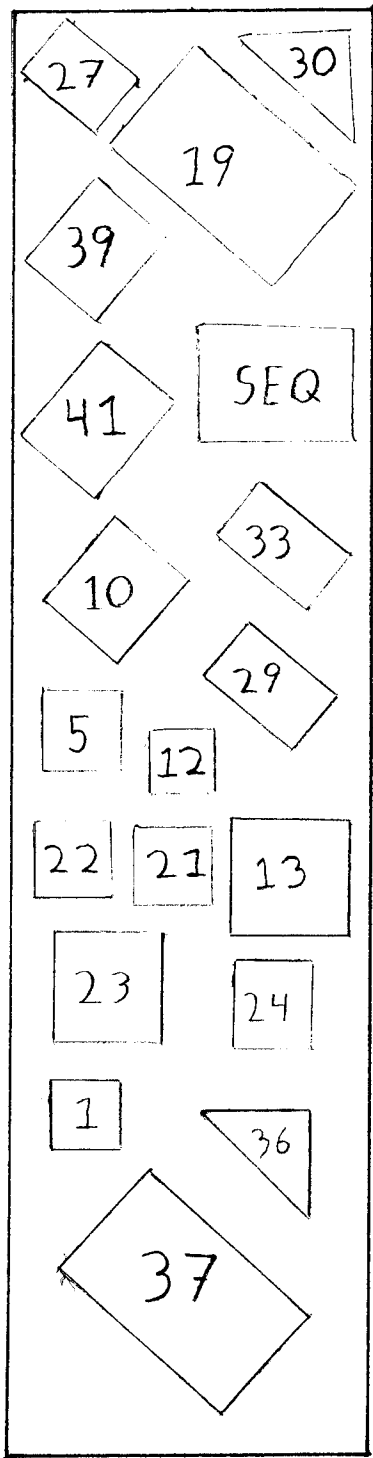
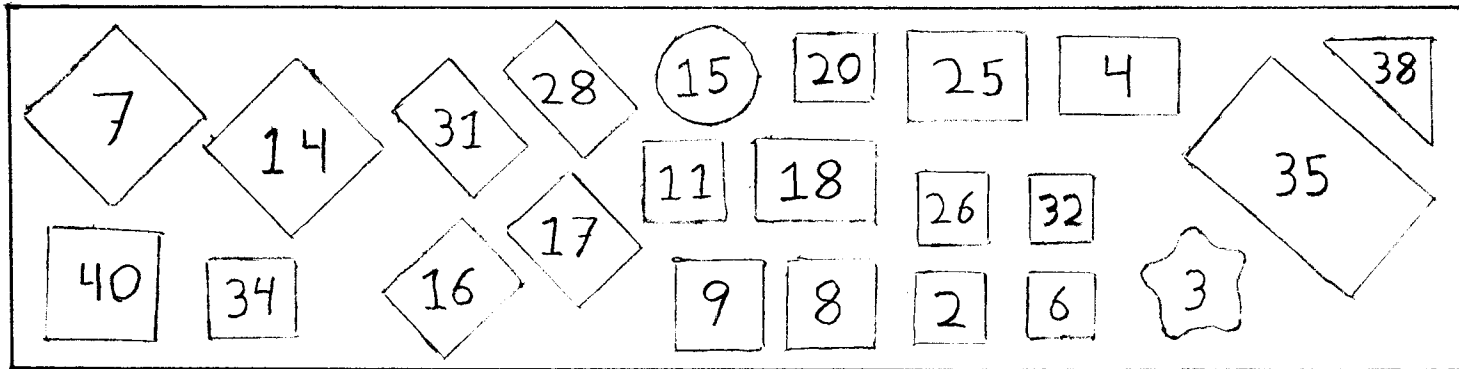




Cue	Delay From Last	Unit 1	Unit 2
1	-	Fantastic Flurry	
2	35s	High and Mighty	
3	28s	Starry Night	2.5" fuse > I Love Fireworks
4	52s	Firefly	We Got Game
5	50s	Graphic Images	
6	40s	Pyro Fantasia	
7	50s	Pyro Fantasia	2.5" fuse > Open Fire
8	60s	Denied	
9	25s	We Got Game	5" fuse > Royal Crown
10	50s	Graphic Images	
11	32s	Moon Dance	5.5" fuse > Monarch Madness
12	37s	Pyro Graffiti	
13	49s	I Love Fireworks	
14	32s	Freedom Fighter	
15	25s	Surf'n USA	
16	40s	Firefly	5" fuse > Glittering Gala
17	38s	Red White and Blue Finale	2.5" fuse > Red White & Kaboom
18	35s	Black Widow	
19	38s	Star Power	7" fuse > Homecoming
20	51s	Navy	
21	27s	Army	
22	20s	Boston Harbor	
23	57s	Air Force	1" fuse > We Got Game
24	17s	Marines	
25	47s	Sniper Fire	
26	40s	Freedom Fighter (right)	
27	7s	Festival of Fireworks (left)	
28	2s 500ms	Freedom Fighter (left)	
29	7s 500ms	Festival of Fireworks (right)	
30	11s	Open Fire	
31	12s	Brocade Finale	
32	4s	Spin Doctors	
End	26s		
Total	17m 25s		

Program	Time	Elapsed
01 to 02	35s	-
02 to 03	28s	00:35
03 to 04	52s	01:03
04 to 05	50s	01:55
05 to 06	40s	02:45
06 to 07	50s	03:25
07 to 08	60s	04:15
08 to 09	25s	05:15
09 to 10	50s	05:40
10 to 11	32s	06:30
11 to 12	37s	07:02
12 to 13	49s	07:39
13 to 14	32s	08:28
14 to 15	25s	09:00
15 to 16	40s	09:25
16 to 17	38s	10:05
17 to 18	35s	10:43
18 to 19	38s	11:18
19 to 20	51s	11:56
20 to 21	27s	12:47
21 to 22	20s	12:14
22 to 23	57s	13:34
23 to 24	17s	14:31
24 to 25	47s	14:48
25 to 26	40s	15:35
26 to 27	7s	16:15
27 to 28	2s 500ms	16:22
28 to 29	7s 500ms	16:24.5
29 to 30	11s	16:32
30 to 31	12s	16:43
31 to 32	4s	16:55
End	-	16:59

#	Unit	Dimensions	Side Facing Audience
1	Air Force	15x9	9
2	Army	15x9	9
3	Black Widow	12x15	
4	Boston Harbor	19x14x14 (tri)	
5	Brocade Finale	14x14	
6	Denied	10x10	
7	Fantastic Flurry	9x9	
8	Festival of Fireworks	19x14x14 (tri)	
9	Firefly	10x10	
10	Freedom Fighter	17x28	17
11	Glittering Gala	10x10	
12	Graphic Images	16x16	16
13	High and Mighty	9x9	
14	Homecoming	9x12	9
15	I Love Fireworks	15x10	
16	Marines	15x9	9
17	Monarch Madness	14x11	14
18	Moon Dance	13 diameter	
19	Navy	15x9	9
20	Open Fire	14x12	14
21	Pyro Fantasia	11x11	
22	Pyro Graffiti	11x13	11
23	Red White and Blue Finale	14x14	
24	Red White and Kaboom	10x11	
25	Royal Crown	15x15	
26	Sniper Fire	10x11	
27	Spin Doctors	12x16	16
28	Star Power	9x9	
29	Starry Night	14 diameter	
30	Surf'n USA	8x10	
31	We Got Game	8x8	



4ft

Audience
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#	Unit	Leader Fuse Length
1	Fantastic Flurry	
2	High and Mighty	
3	Starry Night	
4	I Love Fireworks	2.5"
5	Firefly	
6	We Got Game	
7	Graphic Images	
8	Pyro Fantasia	
9	Pyro Fantasia	
10	Open Fire	2.5"
11	Denied	
12	We Got Game	
13	Royal Crown	5"
14	Graphic Images	
15	Moon Dance	
16	Monarch Madness	5.5"
17	Pyro Graffiti	
18	I Love Fireworks	
19	Freedom Fighter	
20	Surf'n USA	
21	Firefly	
22	Glittering Gala	5"
23	Red White and Blue Finale	
24	Red White & Kaboom	2.5"
25	Black Widow	
26	Star Power	
27	Homecoming	7"
28	Navy	
29	Army	
30	Boston Harbor	
31	Air Force	
32	We Got Game	1"
33	Marines	
34	Sniper Fire	
35	Freedom Fighter (right)	
36	Festival of Fireworks (left)	
37	Freedom Fighter (left)	
38	Festival of Fireworks (right)	
39	Open Fire	
40	Brocade Finale	
41	Spin Doctors	